

Why PSNR Transitions Do Not Always Matter:

Insights on Video Compression and Perception

The observation on the following figure about the video codec is insightful. It suggests that the codec's optimization strategies might be leaning more towards preserving structures that matter to human perception rather than strictly minimizing pixel-wise differences. This is in line with modern codec design philosophies that prioritize perceptual quality over purely mathematical fidelity metrics. It's an important consideration for real-world applications where viewer satisfaction is the ultimate goal.



It's essential to understand the context and nuances of video compression and its perceived quality:

Limitations of Human Perception: While metrics like PSNR can mathematically evaluate the difference between two images, the human visual system doesn't always perceive these differences. Modern video codecs are designed with human perception in mind, aiming to minimize artifacts that are noticeable to viewers.

Trade-off between Quality and Compression: Video codecs achieve a balance between maintaining visual quality and reducing file size. A higher compression ratio



results in smaller file sizes, which are crucial for streaming, storage, and distribution, even if there are occasional PSNR transitions.

Adaptive Compression: Video codecs can adaptively compress different portions of a video based on their content. Scenes with a lot of motion or intricate details might be allocated more bits, while static or less detailed scenes might be compressed more aggressively.

Lack of Noticeability: Most viewers might not notice minor quality variations, especially during shot changes, as they are engrossed in the content. The brief moment of a shot change often masks subtle quality shifts.

Continuous Improvement: The field of video compression is continually evolving. Newer algorithms and techniques are always being developed to improve visual quality and compression efficiency. Each generation of video codec tends to be better than the previous one.

Viewing Conditions: The display technology, viewing distance, and environment play a role in the perceived video quality. Many viewers might not be watching content under optimal conditions to discern subtle quality changes.

In summary, while PSNR transitions during **shot changes** can occur due to video compression, the impact on the viewer's experience might be minimal or imperceptible in most real-world scenarios. This is why, despite the presence of these transitions, video codecs remain an essential tool in the digital media landscape. However, while modern video codecs are designed with human perception in mind and aim to minimize noticeable artifacts, it doesn't mean they're perfect. There can still be instances where significant PSNR transitions during shot changes can be perceived by viewers, especially in specific scenarios or for viewers with keen observation skills. Not all PSNR transitions will be noticeable. The degree of noticeability might vary based on the content, the extent of the PSNR transition, and the viewing conditions.

Sources

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Several factors can influence the observation of PSNR transitions in video content:

Resolution of the Display (e.g., HD vs. UHD TV): Higher resolution TVs, such as UHD (Ultra High Definition) displays, can provide more detail, making it possible to observe finer differences or artifacts in video quality[1][2].

Viewing Distance: The distance from which a viewer watches the screen can impact the perception of video quality. Optimal viewing distances vary based on the resolution and size of the TV. Being too close or too far can affect the ability to observe PSNR transitions[3][4].

Display Curvature: The curvature radius of a display can influence the perceived quality, especially when combined with varying viewing distances. Curved displays are designed to offer a more immersive experience, but the curvature can also impact how quality transitions are observed[3].

TV Scalers and Processing: TVs often come with built-in scalers and image processing algorithms that can enhance or upscale lower resolution content to fit the display's resolution. These scalers can introduce artifacts or smooth out existing ones, influencing the perception of PSNR transitions.

Labeling Effect: The perception of video quality can be influenced by labels or expectations set before viewing. For instance, if viewers are told they're watching UHD content, they might perceive it as higher quality, even if the actual quality difference from HD is minimal[1].

Individual Visual Acuity: The sharpness of an individual's vision can influence the ability to observe subtle transitions in video quality.

Ambient Lighting: The lighting conditions in the room can affect the perceived quality of the video, potentially masking or emphasizing certain transitions.



Factory settings on TVs might not always be optimal for all content. Calibration can enhance color accuracy, contrast, and brightness, which can influence the observation of PSNR transitions.

In conclusion, while PSNR transitions can be influenced by various technical factors, the perception of these transitions can be subjective and influenced by both the viewing environment and individual viewer characteristics.